## Preserve Religious History and Liberty

There are many forces attempting to eliminate religious symbols and artifacts produced by previous generations of US citizens. The religious symbols were part of the history of the United States and supported by the populace of the time. For example, some organizations want to remove crosses from cemeteries or burial sites because they feel they support religion in our times. There are Jewish symbols, Christian symbols, and probably symbols of other faiths, and even no symbols at all on some graves. These symbols are of importance to the families of those who died and those families are now passing from the scene. In addition, those symbols are a reminder of the history of the United States specifically that those interred fought and died for their country because of their religious beliefs. Thus it is a dishonor to remove those symbols because a portion of the present day populace does not share those beliefs.

This dishonorable quest is not to be confused with similar movement to remove the confederate flag from official buildings and activities because of the association of the flag with slavery. The government is to promote equality and prevent slavery, but the government does not have the same responsibility to prevent the display of religious symbols, but the government has the responsibility to promote the freed expression and display of all religious symbols, including the symbols of no religious belief.

Thus Tea-publicans propose to preserve the Religious History of the United States by preventing the removal of historical items associated with religion that have been in place for 10 years. In this manner, the citizens of the period may produce and display religious items in the public square, determined by the vote of the local populace, that will be preserved for generations to come. Objecting to the past expression of religious beliefs is not prevented in a free society, but removal of past features and monuments of religious expression is prevented.